

ABSTRAK

Ratma Dyah Hapsari

STUDI ANALITIK PENGGUNAAN GADGET TERHADAP PERILAKU
HUBUNGAN SOSIAL REMAJA DI SMP 10 NOVEMBER SIDOARJO

xiv + Halaman 62 + Tabel 10 + 9Lampiran

Latar Belakang: Penggunaan gadget di kalangan remaja kini menjadi bagian tak terpisahkan dari kehidupan sehari-hari, memberikan kemudahan dalam akses informasi, komunikasi, dan hiburan. Namun, penggunaan berlebihan berpotensi menurunkan kualitas hubungan sosial. Penelitian ini bertujuan menganalisis hubungan antara penggunaan gadget dan perilaku hubungan sosial remaja di SMP 10 Nopember Sidoarjo. Metode penelitian menggunakan pendekatan kuantitatif dengan desain *cross-sectional*. Sampel sebanyak 89 responden diambil dari populasi 757 siswa melalui teknik *simple random sampling*. Instrumen penelitian berupa kuesioner durasi penggunaan gadget dan perilaku hubungan sosial, dengan analisis data menggunakan uji Rank Spearman pada tingkat signifikansi $\alpha = 0,05$. Hasil menunjukkan mayoritas responden berada pada kategori penggunaan gadget sedang (± 3 jam/hari) dan perilaku hubungan sosial sedang. Uji statistik memperoleh $p = 0,02$, menandakan adanya hubungan signifikan antara penggunaan gadget dan perilaku hubungan sosial. Durasi penggunaan yang tinggi cenderung berkorelasi dengan penurunan kualitas interaksi tatap muka. Kesimpulannya, diperlukan pengawasan serta edukasi penggunaan gadget agar tetap bermanfaat tanpa mengurangi keterampilan sosial remaja.

Kata kunci : : gadget, hubungan sosial, remaja, interaksi, digital.

Daftar bacaan : 15 buku

ABSTRACT

Zulfira Adelya Rahmadani

NALYTICAL STUDY OF GADGET USAGE ON SOCIAL RELATIONSHIP
BEHAVIOR OF ADOLESCENTS AT SMP 10 NOVEMBER SIDOARJO

Xiv + 62 Pages + 10 Tables + 9 Appendices

The use of gadgets among teenagers has now become an inseparable part of daily life, providing convenience in accessing information, communication, and entertainment. However, excessive use has the potential to reduce the quality of social relationships. This study aims to analyze the relationship between gadget use and the social relationship behavior of students at SMP 10 Nopember Sidoarjo. The research employed a quantitative approach with a cross-sectional design. A sample of 89 respondents was taken from a population of 757 students using a simple random sampling technique. The research instruments consisted of questionnaires on gadget usage duration and social relationship behavior, with data analyzed using the Spearman Rank test at a significance level of $\alpha = 0.05$. The results showed that the majority of respondents were in the moderate category for both gadget use (approximately 3 hours per day) and social relationship behavior. Statistical testing produced a p-value of 0.02, indicating a significant relationship between gadget use and social relationship behavior. Higher usage duration tended to correlate with a decline in the quality of face-to-face interactions. In conclusion, supervision and education on gadget use are needed so that it remains beneficial without reducing teenagers' social skills.

Keywords : gadgets, social relationships, teenagers, interaction, digital.

References : 15 books